

Vine Core Curriculum

Termly Curriculum Overviews – Maths

Year Group - Year 5

	Autumn	Spring	Summer
Number and Place Value	<ul style="list-style-type: none"> • <u>read and order numbers to at least 1,000,000 and determine the value of each digit</u> • count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000 • round any number up to 1,000,000 to the nearest 10 and 100 • solve number problems and practical problems that involve all of the above 	<ul style="list-style-type: none"> • <u>read, write, order and compare numbers to at least 1,000,000 and determine the value of each digit</u> • count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000 • interpret negative numbers in context • round any number up to 1,000,000 to the nearest 10, 100 and 1000 • solve number problems and practical problems that involve all of the above • read Roman numerals to 1000 (M) 	<ul style="list-style-type: none"> • <u>read, write, order and compare numbers to at least 1,000,000 and determine the value of each digit</u> • count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000 • interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers including through zero • round any number up to 1,000,000 to the nearest 10, 100, 1000, 10 000 and 100,000 • solve number problems and practical problems that involve all of the above • read Roman numerals to 1000 (M) and recognise years written in Roman numerals.
Addition and Subtraction	<ul style="list-style-type: none"> □ <u>Add using a written method: with at least 4-digit numbers and decimal values including; mixtures of integers and decimals, aligning the decimal point. (columnar addition and subtraction)</u> □ <u>Subtract using a written method: with at least 4-digit numbers and decimal values including; mixtures of integers and decimals, aligning the decimal point. (columnar addition and subtraction)</u> □ <u>add and subtract numbers mentally with increasingly large numbers</u> □ solve addition and subtraction multi-step problems in contexts 	<ul style="list-style-type: none"> □ <u>Add using a written method: with at least 4-digit numbers and decimal values including; mixtures of integers and decimals, aligning the decimal point. (columnar addition and subtraction)</u> □ <u>Subtract using a written method: with at least 4-digit numbers and decimal values including; mixtures of integers and decimals, aligning the decimal point. (columnar addition and subtraction)</u> □ <u>add and subtract numbers mentally with increasingly large numbers</u> □ use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy □ solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why. 	<ul style="list-style-type: none"> □ <u>Add using a written method: with at least 4-digit numbers and decimal values including; mixtures of integers and decimals, aligning the decimal point. (columnar addition and subtraction)</u> □ <u>Subtract using a written method: with at least 4-digit numbers and decimal values including; mixtures of integers and decimals, aligning the decimal point. (columnar addition and subtraction)</u> □ <u>add and subtract numbers mentally with increasingly large numbers</u> □ use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy □ solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.

<p>Multiplication and Division</p>	<ul style="list-style-type: none"> • identify multiples and factors • know and use the vocabulary of prime numbers • establish whether a number up to 100 is prime and recall prime numbers up to 19 • <u>multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers</u> • multiply and divide numbers mentally drawing upon known facts • multiply and divide whole numbers and those involving decimals by 10, 100 and 1000 • solve problems involving multiplication including using their knowledge of factors and multiples • solve problems involving addition, subtraction, multiplication and division 	<ul style="list-style-type: none"> • identify multiples and factors, including finding all factor pairs of a number • know and use the vocabulary of prime numbers, • establish whether a number up to 100 is prime and recall prime numbers up to 19 • <u>multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers</u> • multiply and divide numbers mentally drawing upon known facts • <u>divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context</u> • multiply and divide whole numbers and those involving decimals by 10, 100 and 1000 • recognise and use square numbers and the notation for squared (²) • solve problems involving multiplication and division including using their knowledge of factors and multiples and squares • solve problems involving addition, subtraction, multiplication and division 	<ul style="list-style-type: none"> • identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers. • know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers • establish whether a number up to 100 is prime and recall prime numbers up to 19 • <u>multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers</u> • multiply and divide numbers mentally drawing upon known facts • <u>divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context</u> • multiply and divide whole numbers and those involving decimals by 10, 100 and 1000 • recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³) • solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes • solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign • solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates.
<p>Fractions, Decimals and Percentages</p>	<ul style="list-style-type: none"> • identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths • recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $2/5 + 4/5 = 6/5 = 11/5$) • add and subtract fractions with the same denominator 	<ul style="list-style-type: none"> • compare and order fractions whose denominators are all multiples of the same number • identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths • recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $2/5 + 4/5 = 6/5 = 11/5$) 	<ul style="list-style-type: none"> • compare and order fractions whose denominators are all multiples of the same number • identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths • recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $2/5 + 4/5 = 6/5 = 11/5$)

	<ul style="list-style-type: none"> • read and write decimal numbers as fractions (e.g. 0.71 = 71/100) • recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents • read, write, order and compare numbers with up to three decimal places • solve problems involving number up to three decimal places • recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred" 	<ul style="list-style-type: none"> • add and subtract fractions with the same denominator and denominators that are multiples of the same number • read and write decimal numbers as fractions (e.g. 0.71 = 71/100) • recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents • round decimals with two decimal places to the nearest whole number • read, write, order and compare numbers with up to three decimal places • solve problems involving number up to three decimal places • recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100 • solve problems which require knowing percentage and decimal equivalents of 1/2, 1/4 • solve problems involving multiplication and division, including scaling by simple fractions. 	<ul style="list-style-type: none"> • add and subtract fractions with the same denominator and denominators that are multiples of the same number • multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams • read and write decimal numbers as fractions (e.g. 0.71 = 71/100) • recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents • round decimals with two decimal places to the nearest whole number and to one decimal place • read, write, order and compare numbers with up to three decimal places • solve problems involving number up to three decimal places • recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100, and as a decimal • solve problems which require knowing percentage and decimal equivalents of 1/2, 1/4, 1/5, 2/5, 4/5 and those fractions with a denominator of a multiple of 10 or 25.
Money	<ul style="list-style-type: none"> • addition and subtraction to solve problems involving money 	<ul style="list-style-type: none"> • use all four operations to solve problems involving money 	<ul style="list-style-type: none"> • use all four operations to solve problems involving measure [e.g. length, mass, volume, money] using decimal notation including scaling.
Shape and Geometry	<ul style="list-style-type: none"> • identify 3-D shapes • know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles • draw given angles, and measure them in degrees (°) • identify: <ul style="list-style-type: none"> • angles at a point and one whole turn (total 360°) • angles at a point on a straight line and 1/2 a turn (total 180°) • other multiples of 90° • use the properties of rectangles to deduce related facts and find missing lengths and angles 	<ul style="list-style-type: none"> • identify 3-D shapes, including cubes and other cuboids, from 2-D representations • know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles • draw given angles, and measure them in degrees (°) • identify: <ul style="list-style-type: none"> • angles at a point and one whole turn (total 360°) • angles at a point on a straight line and 1/2 a turn (total 180°) • other multiples of 90° • use the properties of rectangles to deduce related facts and find missing lengths and angles 	<ul style="list-style-type: none"> • identify 3-D shapes, including cubes and other cuboids, from 2-D representations • know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles • draw given angles, and measure them in degrees (°) • identify: <ul style="list-style-type: none"> • angles at a point and one whole turn (total 360°) • angles at a point on a straight line and 1/2 a turn (total 180°) • other multiples of 90° • use the properties of rectangles to deduce related facts and find missing lengths and angles

	<ul style="list-style-type: none"> measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres calculate and compare the area of rectangles (including squares) and including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. 	<ul style="list-style-type: none"> identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed. 	<ul style="list-style-type: none"> distinguish between regular and irregular polygons based on reasoning about equal sides and angles. identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed.
Measure	<ul style="list-style-type: none"> convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre) use all four operations to solve problems involving measure [e.g. length] 	<ul style="list-style-type: none"> convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre) understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres calculate and compare the area of rectangles (including squares) and including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes use all four operations to solve problems involving measure [e.g. length, mass, volume, money] 	<ul style="list-style-type: none"> convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre) understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres calculate and compare the area of rectangles (including squares) and including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes estimate volume [e.g. using 1 cm³ blocks to build cuboids(including cubes) and capacity (e.g. using water)] use all four operations to solve problems involving measure [e.g. length, mass, volume, money] using decimal notation including scaling.
Time		<ul style="list-style-type: none"> solve problems involving converting between units of time 	<ul style="list-style-type: none"> solve problems involving converting between units of time
Data	<ul style="list-style-type: none"> solve comparison, sum and difference problems using information presented in a line graph 	<ul style="list-style-type: none"> solve comparison, sum and difference problems using information presented in a line graph complete, read and interpret information in tables. 	<ul style="list-style-type: none"> solve comparison, sum and difference problems using information presented in a line graph complete, read and interpret information in tables, including timetables.