

Vine Core Curriculum

Termly Curriculum Overviews – Maths

Year Group - Year 3

	Autumn	Spring	Summer
Number and Place Value	<ul style="list-style-type: none"> count from 0 in 100; <u>find 10 or 100 more or less than a given number</u> <u>recognise the place value of each digit in a three-digit number (hundreds, tens, ones)</u> compare and order numbers up to 1000 read numbers up to 1000 in numerals solve number problems and practical problems involving these ideas. 	<ul style="list-style-type: none"> count from 0 in multiples of 4, 8, 100; <u>find 10 or 100 more or less than a given number</u> identify, represent numbers using different representations read and write numbers up to 1000 in numerals solve number problems and practical problems involving these ideas. 	<ul style="list-style-type: none"> count from 0 in multiples of 4, 8, 50 and 100; <u>find 10 or 100 more or less than a given number</u> identify, represent and estimate numbers using different representations read and write numbers up to 1000 in numerals and in words solve number problems and practical problems involving these ideas.
Addition and Subtraction	<ul style="list-style-type: none"> add and subtract numbers mentally, including: <ul style="list-style-type: none"> a three-digit number and ones a three-digit number and tens <u>a three-digit number and hundreds</u> add and subtract numbers with ones, tens and hundreds, using formal written methods of columnar addition solve problems, including missing number problems, using number facts, place value 	<ul style="list-style-type: none"> <u>add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction</u> solve problems, including missing number problems, using number facts, place value, and more complex addition 	<ul style="list-style-type: none"> <u>add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction</u> estimate the answer to a calculation and use inverse operations to check answers solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction.
Multiplication and Division	<ul style="list-style-type: none"> <u>recall and use multiplication and division facts for the 4 and 8 multiplication tables</u> write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental methods 	<ul style="list-style-type: none"> <u>recall and use multiplication and division facts for the 3, 4, 6 and 8 multiplication tables</u> <u>Using formal written methods for multiplication and division</u> solve problems, including missing number problems, involving multiplication and division 	<ul style="list-style-type: none"> <u>recall and use multiplication and division facts for the 2, 3, 4, 5, 6 and 8 multiplication tables – fluently</u> solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects.
Fractions	<ul style="list-style-type: none"> <u>recognise, find and write fractions of a discrete set of objects: unit fractions with small denominators</u> recognise and use fractions as numbers: unit fractions solve problems that involve all of the above. 	<ul style="list-style-type: none"> count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 <u>recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators</u> recognise and show, using diagrams, equivalent fractions with small denominators 	<ul style="list-style-type: none"> recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators add and subtract fractions with the same denominator within one whole (e.g. $5/7 + 1/7 = 6/7$) solve problems that involve all of the above.

		<ul style="list-style-type: none"> • compare and order unit fractions, and fractions with the same denominators • solve problems that involve all of the above. 	
Money	<ul style="list-style-type: none"> • add and subtract amounts of money to give change, using both £ and p in practical contexts 	<ul style="list-style-type: none"> • add and subtract amounts of money to give change, using both £ and p in practical contexts, using more complex addition and subtraction learnt above 	<ul style="list-style-type: none"> • add and subtract amounts of money to give change, using both £ and p using more complex addition and subtraction learnt above
Shape and Geometry	<ul style="list-style-type: none"> • draw 2-D shapes and make 3-D shapes using modelling materials • recognise that angles are a property of shape or a description of a turn • identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; 	<ul style="list-style-type: none"> • recognise 3-D shapes in different orientations and describe them • identify whether angles are greater than or less than a right angle 	<ul style="list-style-type: none"> • identify horizontal and vertical lines and pairs of perpendicular and parallel lines.
Measure	<ul style="list-style-type: none"> • measure, compare, add and subtract: lengths (m/cm/mm) • measure the perimeter of simple 2-D shapes 	<ul style="list-style-type: none"> • measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g) • measure the perimeter of 2-D shapes 	<ul style="list-style-type: none"> • measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)
Time	<ul style="list-style-type: none"> • tell and write the time from an analogue clock, and 12-hour clocks • estimate and read time with increasing accuracy, record and compare time in terms of seconds, minutes, hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight • know the number of seconds in a minute and the number of days in each month, year and leap year 	<ul style="list-style-type: none"> • tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour clocks • estimate and read time with increasing accuracy to the nearest minute; • compare durations of events [for example to calculate the time taken by particular events or tasks] 	<ul style="list-style-type: none"> • tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks
Data	<ul style="list-style-type: none"> • interpret and present data using bar charts • solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts 	<ul style="list-style-type: none"> • interpret and present data using bar charts, pictograms • solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms 	<ul style="list-style-type: none"> • interpret and present data using bar charts, pictograms and tables • solve one-step and two-step questions such as 'How many more?' and 'How many fewer?' using information presented in scaled bar charts and pictograms and tables.